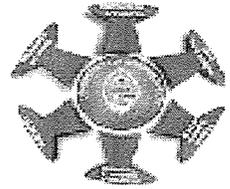




GOVERNMENT OF GUÅHAN
(GUBETNAMENTON GUÅHAN)

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STUDY GUIDE

FOR

CUSTOMS AND QUARANTINE

(Trainee)

Test Development & Research Branch
2012

STUDY GUIDE FOR CUSTOMS AND QUARANTINE (TRAINEE)

INTRODUCTION

The government of Guam requires an employment examination for the Customs and Quarantine (Trainee) position.

A two-part examination is required for this position. Please be aware that you must pass each part in order to proceed to the next part of the examination. You must pass both parts and not have any pending documents to receive an eligible rating.

Part I is a Written Test which consists of 125 multiple-choice questions. The length of the examination is two (2) hours. The examination measures the following: Reading Comprehension, Judgment and Situational Reasoning Ability, and Written Communication. You must answer at least 75 questions correctly in order to pass; the more questions answered correctly, the higher the score.

Part II is the Physical Abilities Test. It consists of two events, a Quarter Mile Run with a time limit of 2 minutes, and an Obstacle Course with a time limit of 1 minute. The test measures: strength, endurance, agility and coordination. The duration of the test depends upon the number of applicants being tested (approximately 1 to 2 hours). The Physical Abilities Test is not assigned a weight for scoring purposes. It is ONLY a pass/fail test.

On the following pages are sample written problems and a description of the physical abilities events. Study the following problems carefully. The problems given are similar to the ones that will be on the test.

SAMPLE PROBLEMS

Each question has four possible choices for an answer. You are to select the ONE best answer lettered either A, B, C, or D and then completely shade in the corresponding lettered box of your choice on your test answer form. Also, completely erase any errors and stray marks. It is important to follow these instructions when taking the test because your test answer form will be machined scored. (The answers to the sample problems are located on page 9).

Part I: Written Test

Instructions: For Examples 1 and 2, you are to select the most appropriate answer by using the information and code. (The answers to the sample problems are located on page 9).

Milk and Ice Cream: Every container of milk and ice cream imported must be tagged by the shipper to identify the contents, the permit number, and the name and address of the shipper, except where the shipment consists of milk only or ice cream only, in which case the vehicle itself may be sealed and tagged. This tag must indicate the number of containers and the contents of each.

Referring to the information given, answer Examples 1 and 2 by selecting one of the following which most closely fits the statement.

- A. Officer on duty should prohibit entry of item(s).
- B. Officer on duty should authorize entry of item(s).
- C. A more detailed explanation is necessary before any action can be taken.
- D. There are no customs requirements governing the item(s) described.

Ex. 1

Customs and Quarantine (Trainee) White inspects a shipment of milk and ice cream. He finds the shipment well refrigerated and in good condition.

=A= =B= =C= =D=

Ex. 2

Customs and Quarantine (Trainee) Brown inspects a shipment of ice cream. She finds the vehicle well sealed and tagged. However, she notices that the tag does not indicate the number of containers in the vehicle.

=A= =B= =C= =D=

Instructions: In each example, you are to utilize the following code to determine the status of the paired words and shade in the corresponding lettered box. (The answers to the sample problems are located on page 9).

- A. The first word is spelled correctly.
- B. The second word is spelled correctly.
- C. Both are spelled correctly.
- D. Both are spelled incorrectly.

Ex. 3
collosion
collusive

=A= =B= =C= =D=

Ex. 4
deposition
enforcement

=A= =B= =C= =D=

Instructions: For Examples 5 and 6, shade in the appropriate letter preceding that word which is most nearly the same in meaning as the capitalized word. (The answers to the sample problems are located on page 9).

Ex. 5
CONSTRUE

- A. interpret
- B. distort
- C. lethal
- D. hospitalize

=A= =B= =C= =D=

Ex. 6
MEDIATE

- A. cure
- B. ponder
- C. arbitrate
- D. divide

=A= =B= =C= =D=

Instructions: Read Example 7 carefully and select the correct answer by shading in the letter of your choice. (The answers to the sample problems are located on page 9).

Ex. 7

While on duty, you overhear two passengers talking about one of your fellow Recruits. You hear them say, "I hear that he's cheating on his wife". You should:

- A. ignore the passengers and continue with your work.
- B. tell the passengers that they don't know what they are talking about.
- C. ask the passengers for more information about the officer and his wife.
- D. tell your fellow officer that the two passengers are spreading rumors about him.

=A= =B= =C= =D=

Instructions: Answer Examples 8 and 9 by utilizing the paragraph below. (The answers to the sample problems are located on page 9).

Generally speaking, a false name is assumed for one of the following reasons: either the man has escaped from confinement, or he is obliged to flee the consequences of some serious crime which he has committed, or he prefers to travel under a disguised name, or he wishes to avoid publicity. No definite rule can be laid down for determining the true name of such a person, but one can frequently establish a man's identity in roundabout ways.

Ex. 8

Which one of the following is true of the preceding paragraph?

- A. It is easy to determine the reason a particular person wishes to conceal his identity.
- B. Men assume false names under various circumstances.
- C. Persons traveling under false names are easily detected.
- D. Persons who are trying to escape from justice always assume false names.

=A= =B= =C= =D=

Ex. 9

A man's identity can easily be established by following a definite set of rules.

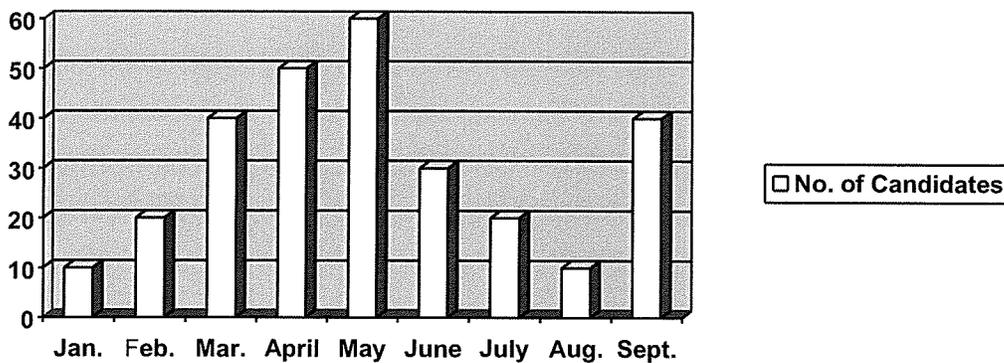
- A. True
- B. False

=A= =B= =C= =D=

Instructions: Several graphs and charts are presented in Examples 10 and 11. After each graph or chart, a question is given. You are to answer these questions by referring to the particular graph or chart. (The answers to the sample problems are located on page 9).

The following chart is a record of candidates who passed and failed the examination for Customs and Quarantine (Trainee) position.

CUSTOMS & QUARANTINE (TRAINEE) EXAM RESULTS CHART



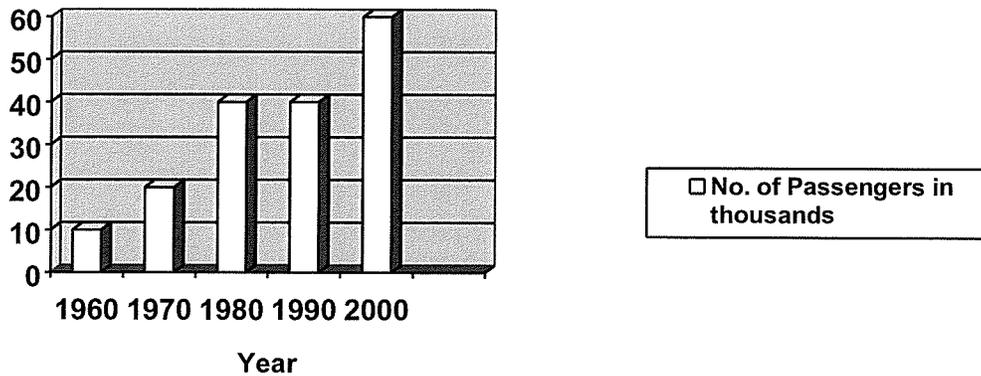
Ex. 10

How many candidates passed the test during the first seven months?

- A. 100
- B. 160
- C. 230
- D. 270

=A= =B= =C= =D=

PASSENGER ARRIVALS CHART



Ex. 11

How many passengers arrived in 1990?

- A. 20 thousand
- B. 30 thousand
- C. 40 thousand
- D. 50 thousand

=A= =B= =C= =D=

Part II: Government of Guam Guidelines for the Customs and Quarantine (Trainee) Physical Abilities Test

Introduction

The government of Guam requires a physical abilities test for those candidates applying for the Customs and Quarantine (Trainee) position. The physical abilities test was constructed to evaluate the ability of Customs and Quarantine (Trainee) applicants to perform the required physical activities. These guidelines have been prepared to help acquaint you with the physical abilities test that will be conducted. Familiarize yourself with the test procedures.

An Informed Consent form will be provided which describes in detail the physical abilities test and the possible effects that candidates might experience if they take the test. All eligible candidates must read and sign the form before taking the test.

The test consists of two events, each of which is a simulation of a Customs and Quarantine (Trainee) task or combination of tasks. The two simulated events are as follows:

1. One-Quarter Mile Run (Time Limit: 2 minutes)
2. Obstacle Course (Time Limit: 1 minute)

This test normally takes one to two hours to complete, depending upon the number of candidates tested, and the conditions of the testing areas.

All candidates must wear a shirt, long pants, sneakers or other soft soled shoes as appropriate for the test. All candidates must adhere to the attire requirement. Candidates will NOT be permitted to take the examination if they are wearing shorts or not wearing shoes. In addition performance enhancing equipment will not be allowed, such as gloves and cleated shoes.

The description of each event is as follows:

Event No. 1 Quarter Mile Run

For this event, you are required to wear the clothing and footwear as indicated above. A starting line will be marked on a running track or open field. A finish line will be marked 1/4 mile away. One to four test monitors will coordinate the event, depending upon the number of candidates. Candidates may run in groups, depending upon the size of the area, and the number of candidates.

A test monitor will be positioned at the starting line. The monitor is responsible for giving instructions and insuring that everything is in order prior to beginning the event. Depending upon the number of candidates, this same test monitor or a different monitor will conduct the test and record the times on the physical abilities score sheet.

At the command, "Ready, Set, GO", you will run 1/4 mile to the finish line. The monitor who is on the starting line will start the stopwatch immediately after the "GO" command. When you cross the finish line, the monitor will announce your time.

Your score will be the total time it takes you to run the full length of the course. Your final score will be compared with the required passing score, which is a 2 minute time limit. If you fail to run a 1/4 mile in 2 minutes or under, you will be so advised and you will NOT be allowed to proceed to the next area of testing.

Event No. 1 simulates chasing suspects over an intermediate distance.

Event No. 2 Obstacle Course

For this event, you are required to wear the clothing and footwear as indicated in the Introduction. An obstacle course will be marked off prior to the beginning of the event. Candidates will run this event one at a time.

The obstacle course consists of four sections: (Please refer to the illustration on page 10).

Section 1.

A 25 yard section consisting of a series of eight sharp turns and concrete wall (which is 5 feet high) between the fifth and sixth turns.

Section 2.

A second 25 yard section consisting two parallel bars which are about 3 feet high and 10 feet apart and a large cylinder or pipe which has a diameter of 2 feet and a length of 6 feet 5 inches.

Section 3.

A third 25 yard section consisting of a ditch which is 5 feet long, 1-1/2 feet deep and 8 feet wide.

Section 4.

A fourth section (which is 30 feet long) has a 115 pound concrete block or dummy located at the beginning of the section and a finish line at the end.

At the command, "Ready, Set, GO", you will run the obstacle course. You must run as close to the turns as possible. (A penalty time will be added to your score for each turn that is not taken). In the first section you will climb over the 5 feet concrete wall, in the second section you then crawl under the first parallel bar and then over the second bar, then through the large cylinder or pipe, you jump across a five feet ditch in the third section, and drag the 115 pound block or dummy in the fourth section to the finish line.

There may be one to four monitors for this event. The monitor near the starting line will say, "Ready, Set, GO". The same monitor will time you or another monitor located at the finish line. He/she will start the stopwatch as soon as the "GO" command is given and stop it as soon as your body and the first part of the block or dummy crosses the finish line. The block must be dragged on the ground and cannot be lifted or carried in any way. The monitor will also stop the stopwatch in the event that you signal that you want to give up, or you run out of time. In either of these instances, you will not pass.

Your score will be the total time it takes you to run the full length of the obstacle course. Your final score will be compared with the required passing score which is a 1 minute time limit. If you fail to finish the course in 1 minute or under, you will be advised of not passing.

Event No. 2 simulates chasing a suspect over a short distance with sharp turns and barriers and exerting energy at the end of the chase to subdue the suspect (i.e. dragging the block or dummy).

If you have any questions pertaining to the examination, please feel free to call the Test Development & Research Branch at 475-1174/1120. Good Luck!

Answers by Example number:

- | | |
|------|-------|
| 1. C | 7. A |
| 2. A | 8. B |
| 3. B | 9. B |
| 4. C | 10. C |
| 5. A | 11. C |
| 6. C | |

**OBSTACLE COURSE
(GCC)**

