STUDY GUIDE

FOR

POLICE OFFICER (Trainee)

Test Development & Research Branch
2012
The Government of Guam requires an employment examination for the Police Officer (Trainee) position.

A two (2) part examination is required for this position. Please be aware that you must pass each part in order to proceed to the next part of the examination. Also, you must pass all parts and not have any pending documents in order to be eligible for this position.

**Part I** is a Written Test, which consists of 117 multiple-choice questions. The length of the examination is two (2) hours. The examination measures the following: Reading Comprehension, Judgment and Situational Reasoning Ability, and Written Communication. You must answer at least 70 questions correctly to pass. The more questions answered correctly, the higher the score.

**Part II** is the Physical Abilities Test. It consists of two events, a Quarter Mile Run with a time limit of 2 minutes, and an Obstacle Course with a time limit of 1 minute. The test measures strength, endurance, agility and coordination. The duration of the test depends upon the number of applicants being tested (approximately 1 to 4 hours). The Physical Abilities Test is not assigned a weight for scoring purposes. It is ONLY a pass/fail test.

On the following pages are sample written problems and a description of the Physical Abilities events. Study the following problems carefully. The problems given are similar to the ones that will be on the test.

### SAMPLE PROBLEMS

Each question has four or five possible choices for an answer. You are to select the ONE best answer lettered either A, B, C, D, or E, and then completely shade in the corresponding lettered box of your choice on your test answer form. Also, completely erase any errors and stray marks. It is important to follow these instructions when taking the test because your test answer form will be machine scored. (The answers to the sample problems are located on the last page.)

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### PART I: WRITTEN TEST

**INSTRUCTIONS:** For examples 1-2, you are to select the most appropriate answer by using the information and code. (The answers to the sample problems are located on the last page.)

**PERSONAL APPEARANCE:** Hair — Hair shall be worn so that the hair does not extend below the top of the uniform shirt collar while sitting or standing in an erect position. Hair shall not cover any part of the outside portion of the ear.

Referring to the information given above, answer Examples 1-2 by selecting one of the following, which most closely fits the statement.

**CODE:**
A. The rules have been violated.
B. The rules have not been violated.
C. A more detailed explanation is required to determine whether or not the rules have been violated.
D. The rules are completely unrelated to the information given.

**Ex. 1**
Police Officer (Trainee) Samoto's hair is neatly styled, his hair is below the top of his uniform shirt collar while sitting.

\[
\begin{array}{cccc}
A & B & C & D \\
\end{array}
\]

**Ex. 2**
Police Officer (Trainee) Johnson is one of the outstanding officers in his division. His hair is not covering the top of his ear.

\[
\begin{array}{cccc}
A & B & C & D \\
\end{array}
\]
INSTUCTIONS: Read the examples carefully and select the correct answer by shading in the letter of your choice. (The answers to the sample problems are located on the last page.)

Ex. 3
The ultimate goal of law enforcement is to:

A. prosecute every violator.
B. employ good public relations in enforcement work.
C. publicize all violations.
D. obtain voluntary compliance with regulations.

[ A ][ B ][ C ][ D ]

Ex. 4
A defendant is always a person:

A. suspected of breaking the law on numerous occasions.
B. who sues another person in a civil court action.
C. who acts as a witness in a civil court action.
D. against whom legal action is brought.

[ A ][ B ][ C ][ D ]

INSTRUCTIONS: In each example, you are to utilize the following code to determine the status of the paired words and shade in the corresponding lettered box. (The answers to the sample problems are located on the last page.)

CODE:
A. The first word is spelled correctly.
B. The second word is spelled correctly.
C. Both are spelled correctly.
D. Both are spelled incorrectly.

Ex. 5
collision
collusive

[ A ][ B ][ C ][ D ]

Ex. 6
Deposition
Enforcement

[ A ][ B ][ C ][ D ]

INSTRUCTIONS: For Examples 7-8, shade in the appropriate letter preceding that word which is most nearly the same in meaning as the capitalized word. (The answers to the sample problems are located on the last page.)

Ex. 7
CONSTRUE
A. interpret
B. distort
C. lethal
D. hospitalize

[ A ][ B ][ C ][ D ]
Ex. 8

MEDIATE

A. cure
B. ponder
C. arbitrate
D. divide
E. decide

[ A ] [ B ] [ C ] [ D ]

INSTRUCTIONS: Answer Example 9 by utilizing the following paragraph. (The answers to the sample problems are located on the last page.)

Generally speaking, a false name is assured for one of the following reasons: either the person has escaped from confinement, or he is obliged to flee the consequences of some serious crime which he has committed, or he prefers to travel under a disguised name, or he wishes to avoid publicity. No definite rule can be laid down for determining the true name of such a person, but one can frequently establish an individual's identity in roundabout ways.

Ex. 9

Which one of the following is true of the preceding paragraph?

A. It is easy to determine the reason a particular person wishes to conceal his identity.
B. Men assume false names under various circumstances.
C. Persons traveling under false names are easily detected.
D. Persons who are trying to escape from justice usually assume false names.

[ A ] [ B ] [ C ] [ D ]

INSTRUCTIONS: Several graphs and charts are presented in Examples 10 – 12. After each graph or chart, a question is given. You are to answer these questions by referring to the particular graph or chart. (The answers to the sample problems are located on the last page.)

The following chart is a record of candidates who passed and failed the examination for the Police Officer (Trainee) position.

<table>
<thead>
<tr>
<th>MONTH</th>
<th>CANDIDATES PASSED</th>
<th>CANDIDATES FAILED</th>
<th>TOTAL CANDIDATES PROCESSED (CUMULATIVE)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1ST MONTH</td>
<td>10</td>
<td>40</td>
<td>50</td>
</tr>
<tr>
<td>2ND MONTH</td>
<td>30</td>
<td>30</td>
<td>110</td>
</tr>
<tr>
<td>3RD MONTH</td>
<td>10</td>
<td>40</td>
<td>160</td>
</tr>
<tr>
<td>4TH MONTH</td>
<td>20</td>
<td>50</td>
<td>230</td>
</tr>
<tr>
<td>5TH MONTH</td>
<td>10</td>
<td>30</td>
<td>270</td>
</tr>
<tr>
<td>6TH MONTH</td>
<td>20</td>
<td>20</td>
<td>310</td>
</tr>
<tr>
<td>7TH MONTH</td>
<td>30</td>
<td>10</td>
<td>350</td>
</tr>
</tbody>
</table>

Ex. 10

How many candidates passed the test during the first seven months?

A. 350
B. 220
C. 130
D. 100

[ A ] [ B ] [ C ] [ D ]
Ex. 11

What is the percent of crime rate of 1965?

A. 20%
B. 30%
C. 40%
D. 50%

[ A ] [ B ] [ C ] [ D ]

Ex. 12

Which precinct has the second most reported traffic accidents?

A. Precinct 1
B. Precinct 3
C. Precinct 4
D. Precinct 6
E. Precinct 7

[ A ] [ B ] [ C ] [ D ] [ E ]

PART II

GOVERNMENT OF GUAM GUIDELINES FOR THE
POLICE OFFICER (Trainee) PHYSICAL ABILITIES TEST

The Government of Guam requires a Physical Abilities Test for those candidates applying for the Police Officer (Trainee) position. The Physical Abilities Test is constructed to evaluate the ability of Police Officer (Trainee) applicants to perform the required physical activities of this position.

These guidelines have been prepared to help acquaint you with the Physical Abilities Test that will be conducted. Familiarize yourself with the test procedures.

The test consists of two events, each of which is a simulation of a Police Officer (Trainee) task or combination of tasks, which may be performed. The two simulated events are as follows:

1. Quarter Mile Run - Time Limit: 2 minutes
2. Obstacle Course - Time Limit: 1 minute

The two physical abilities events must be accomplished consecutively on the same day and in the order outlined. This test normally takes a duration of one (1) and one-half (1 ½) hours to complete.

All candidates must wear a shirt / t-shirt, long pants and tennis or other soft soled shoes. All candidates must adhere to the attire requirements. Candidates will NOT be permitted to take the examination if they are wearing shorts or not wearing shoes. In additional, the use of physical performance equipment, such as gloves for the wall climb or cleated shoes for the obstacle course, will NOT be allowed.
All candidates will be given an Informed Consent Form, which must be signed by the candidate prior to taking the Physical Abilities Test. If the Form is not signed, the Testing Branch will assume that the candidate does not agree with the whole Form or parts of the Form and will not be administered the test.

The description of each event is as follows:

**EVENT NO. 1 – QUARTER MILE RUN**

In this event, you are required to wear a shirt/t-shirt, long pants and tennis or other soft soled shoes. A starting line will be marked on the running track or open field. A finish line will be marked ¼ mile away.

A test monitor will be positioned at the starting line. The monitor is responsible for giving instructions and insuring that everything is in order prior to beginning the event.

At the command, “Ready, Set, GO!” you will run ¼ mile to the finish line. AT the “GO” command, the monitor, who is on the starting line, will start the stop watch.

Your score will be the total time it takes you to run the full length of the course. Your final score will be compared with the required passing score, which is a 2 minute time limit. If you fail to run a ¼ mile in 2 minutes or under, you will be advised that you have failed the event, and you will NOT be allowed to proceed to the next area of testing. In addition, you will be disqualified if the Test Monitor sees you cutting corners or short cutting the run.

Event No. 1 simulates chasing suspects over and intermediate distance.

**EVENT NO. 2 – OBSTACLE COURSE**

In this event, you are required to wear a shirt/t-shirt, long pants and tennis or other soft soled shoes. An obstacle course will be marked off prior to the beginning of the event.

The obstacle course consists of five sections: (Please refer to the illustration on the last page.)

**Section 1.**

A 25 yard section, consisting of a series of sharp turns and a concrete wall (which is 5 feet high) between the fifth and sixth turns.

**Section 2.**

A second section consisting of 2 bars which are 3 feet high and 10 feet apart which you would have to go under the first bar and over the second bar.

**Section 3.**

A third section consisting of a large cylinder or pipe which has a diameter of 2 feet and a length of 6 feet-5 inches.

**Section 4.**

A forth section consisting of a ditch which is 5 feet long, 1 ½ feet deep, and 8 feet wide and consisting of 1 sharp turn.

**Section 5**

A fifth section (which is 30 feet long) has a 115 pound concrete block or dummy located at the beginning of the section and finish line at the end.

At the command, “Ready, Set “GO!” you will run the obstacle course. You must run as close to the turns as possible. (A penalty time will be added to your score for each turn that is not taken). In the first section, you will climb over the 5ft. concrete wall, in the second section you will go under the first parallel bar and over the second bar, crawl through the large cylinder or pipe in the third section, jump across the 5ft.ditch in the forth section, and drag the 115 pound block or dummy in the fifth section to the finish line.
There may be one or two monitors for this event. You will be timed by the same monitor or another monitor located at the finish line. He/she will start the stopwatch as soon as the “GO” command is given and stop it as soon as the first part of the block or dummy touches or crosses the finish line.

Your score will be the total time it takes you to run the full length of the obstacle course. Your final score will be compared with the required passing score, which is a 1-minute time limit. If you fail to finish the course in 1 minute or under, you will be advised that you have failed the event.

Event No. 2 simulates chasing suspects over a short distance with sharp turns and barriers and exerting energy at the end of the chase to subdue them (i.e., dragging the block or dummy).

If you have any questions pertaining to the test, please feel free to call the Human Resources Division, Test Development & Research Branch at 475-1174/1120. Good Luck!

**ANSWERS BY EXAMPLE NUMBER:**

1. A  
2. B  
3. D  
4. D  
5. B  
6. C  
7. A  
8. C  
9. B  
10. C  
11. C  
12. E
30 ft. Concrete block or Dummy Drag

START LINE

Cylinder or Pipe

2 Parallel Bars

5 ft. Wall

5 ft. Long Ditch

OBSTACLE COURSE (GCC)

FINISH LINE